Game Design Document

Fill up the Following document

1. Write the title of your project.

The End Of Sky Devil

1. What is the goal of the game?

The goal of the game is to save the main character’s best friend who is on top of the sky captured by the sky devil

1. Write a brief story of your game?

There were two best friends. They were very close to each other but one day the sky devil comes and kidnaps one friend. The main character has to save his best friend before the sky devil kills him.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | AIDAN | This character can jump from one place to another and save his best friend. |
| 2 | Sky Devil | He is the main villain of the game who has captured Aidan’s best friend. |
| 3 | GEORGE | He is the best of friend of Aidan. He has been captured by the Sky Devil. |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Blocks | These are the platforms on which Aidan will reach the Sky Devil. |
| 2 | Clouds | These are the normal clouds randomly forming. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?